

New VR Headsets for 2019

oculus quest

Facebook's first standalone, immersive headset SPRING 2019 | \$399



- Full movement in VR with

No computer needed

a level as a PC

Won't render VR at as high of



oculus rift s

SPRING 2019 | \$399



increased resolution Full movement in VR with no sensors

The next version of the Rift with

- Needs to be plugged in to a PC



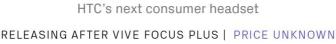
AVAILABLE SOON | \$799



No computer needed

Full movement in VR with no sensors

- High res AMOLED display
- Won't render VR at as high of a level as a PC



VIVE COSMOS





without removing the headset Full movement in VR with no sensors

Flip-up design to see the real world

VIVE PRO EYE HTC's eye-tracking PC VR headset

 Precision eye-tracking and foveated rendering Premium visuals, audio, and

AVAILABLE SOON | PRICE UNKNOWN



motion-sensing

 Requires connection to PC (wireless add-on available)

Valve's first in-house VR headset

First in-house headset from Valve,



creators of SteamVR Will feature finger-tracking

Knuckles controllers

More info to come



Top-tier resolution



Runs on Windows MR operating system

